

MUSTACHES & MULLETS 7

CHARITY ADULT HOCKEY TOURNAMENT

DIVISION DEFINITIONS & GUIDELINES



CAPTAINS: Please be sure to inform your players that this is a charity No fighting or disrespect towards Referees, Scorekeepers, or Staff will be tolerated.

Furthermore, the Tournament Director has the right to remove and/or move any player if they disobey the rules or are viewed as ringers or sandbaggers in a division below their natural level of play & experience. The definitions and guidelines age ranges presume a natural progression over time for players that have learned as adults. Some exceptions due to fitness, lack of improvement, and time off may apply at the discretion of the tournament director. If you have a question or concern about a potential player on your roster, please ask!

There are 3 points to keep in mind:

I.) Players in a division below their level will not be allowed to play with their current team. We will attempt to place them in the appropriate division with no guarantees.
2.) Any player penalized for a major infraction will be ejected and the team will be fined \$100.00 dollars. The team will not be allowed to play in their next game until the fine is paid.
3.) Charity and sportsmanship are the focus of this tournament. Captains please hold your team and players to the highest standard.

A (Platinum)

DIVISION DEFINITIONS

• Includes elite and Over 40 competitive adult hockey players with typically 15-plus years of ice, inline, or pond hockey experience including Pro, Collegiate, Junior, and high-level Youth players.

• Open to players that learned the game of ice hockey as Kids with Pro, IIHF, NCAA, ACHA, Junior, HS, or Youth Travel (AAA, AA) experience.

B (Gold)

• Includes advanced and Over 40 competitive adult hockey players with typically I5-plus years of ice, inline, or pond hockey experience.

• Open to players that have learned the game of ice hockey as Kids with Youth Travel (A,B,C) experience.

• CLOSED to players with Pro, IIHF, NCAA, ACHA, Junior, HS, or Youth Travel (AAA, AA) experience.

C High (Silver)

• Includes high intermediate and Over 40 intermediate adult hockey players with typically I2-I4 years of ice or inline hockey experience.

• Open to players that have learned the game of ice hockey as Adults or with considerable Youth In-House experience.

C Mid (Bronze)

• Includes mid-intermediate and Over 40 intermediate adult hockey players with typically 9-11 years of ice or inline hockey experience.

• Open to players that have learned the game of ice hockey as Adults or with moderate Youth In-House experience. **C Low** (Copper)

• Includes low-intermediate and Over 40 recreational adult hockey players with typically 6-8 years of ice or inline hockey experience.

• Open to players that have learned the game of ice hockey as Adults or with limited Youth In-House experience. **D High** (Nickel)

• Includes new, novice, and Over 40 recreational hockey players with typically 3-5 years of ice or inline hockey experience.

• Open to players that have learned the game of ice hockey as Adults & have very limited or no Youth Hockey experience. **w** (Iron)

D Low (Iron)

• Includes new, novice, and Over 40 recreational hockey players with typically 0-2 years of ice or inline hockey experience.

• Open to players that have learned the game of ice hockey as Adults & have very limited or no Youth Hockey experience. **MFNS Mid & Low** (Diamond)

WOMENS Mid & Low (Diamond)

• Women's Mid Division includes intermediate and Over 40 intermediate adult hockey players typically with 6+ years of ice, inline, or pond hockey experience.

• Women's Low Division includes new, novice and Over 40 rec adult hockey players typically with 0-5 years of ice, inline, or pond hockey experience.

• Open to players that have learned the game of ice hockey as Adults or with very limited Youth Hockey experience.

• Women's Mid Division is CLOSED to players with Pro, IIHF, NCAA, ACHA, Junior, HS, or Youth Travel (AAA, AA, A) experience UNLESS a player of this caliber can be added to EVERY team and these players understand how to have a net-zero effect on the game other than Passing and simply wish to participate in the charitable nature of the Tournament. All these players must be approved by the MM6 Tournament Director.